

RECIPE

Hardware-Accelerated Replication Protocols

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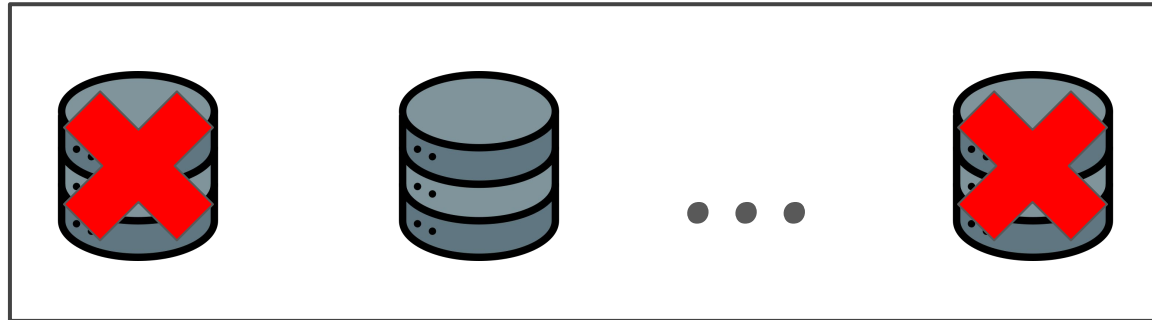


Distributed systems power everything



Distributed systems are the foundation of modern cloud infrastructure

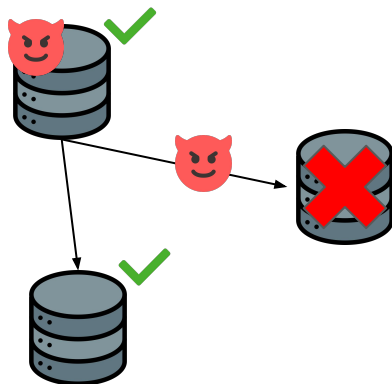
Distributed systems are prone to failures



How to make distributed systems fault-tolerant?

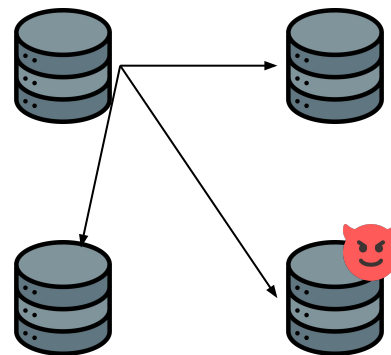
Fault tolerance models

Crash Fault Tolerance (CFT)



CFT system
 $2f+1$ nodes handle f failures

Byzantine Fault Tolerance (BFT)



BFT system
 $3f+1$ nodes handle f failures

Which fault tolerance model is the best?

Crash Fault Tolerance (CFT)

- High performance
- Simplicity
- Vulnerability



Byzantine Fault Tolerance (BFT)

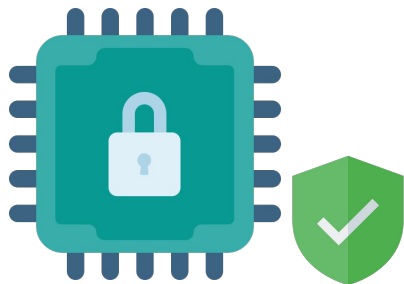
- Robustness
- Complexity
- Poor performance



In the modern untrusted cloud we need BFT guarantees, but they are expensive

How do we systematically design **trustworthy distributed systems for Byzantine cloud environments** while offering high performance and scalability?

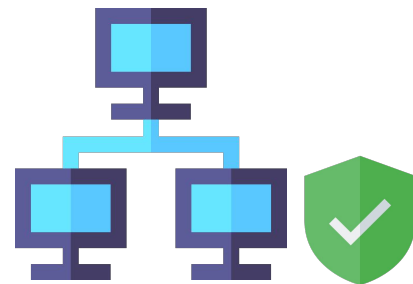
Key insight: Leverage modern hardware for BFT



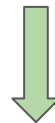
Trusted computing



BFT robustness



Userspace networking



Performance

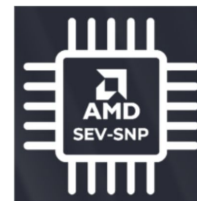
We can have CFT simplicity and performance with BFT robustness!

Trusted computing for BFT robustness

- CPU-based Trusted Execution Environments (TEEs)
- TEEs provide hardware isolation → protocol compliance
- BFT with TEEs requires $2f+1$ nodes, same as CFT!

arm
TRUSTZONE

 **Keystone**



Trusted computing can make BFT systems **scalable**

Userspace I/O for BFT systems

- High-throughput and low-latency networking
- Kernel bypass → less system calls
- High performance for TEE-based systems

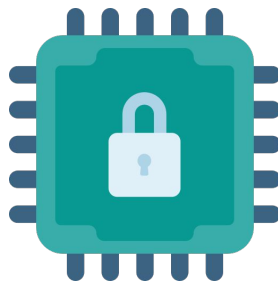


Userspace networking can make BFT systems **performant**

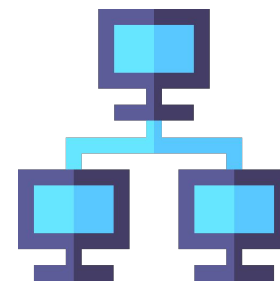
The complete RECIPE



CFT Protocol



TEEs



Userspace I/O

- Simplicity  

- Robustness 

- Performance 

RECIPE: Hardware-Accelerated Replication Protocols

Rethinking Crash Fault Tolerance Protocols for Untrusted Cloud Environments

Properties:

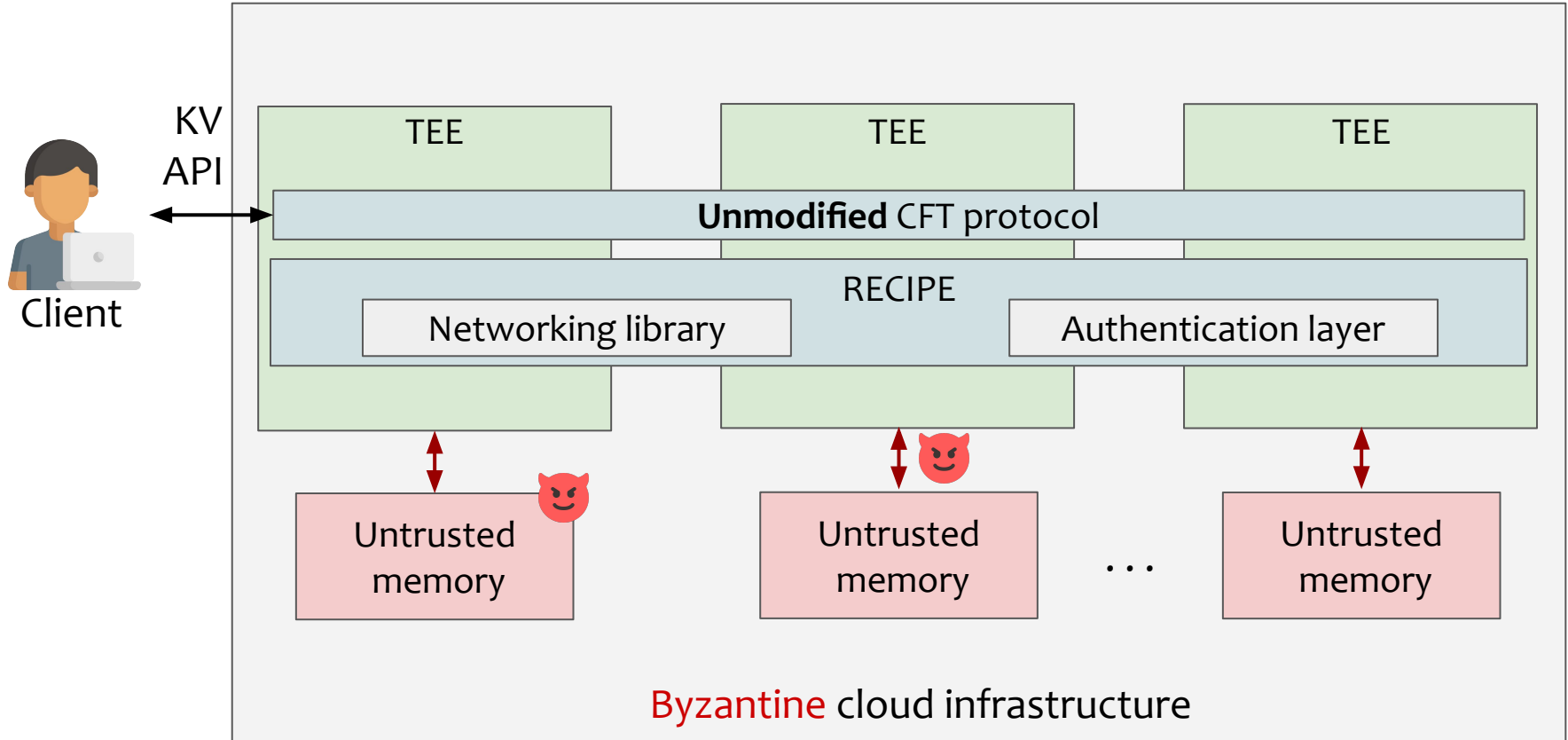
- **Robustness**
 - can tolerate Byzantine actors in the cloud
- **Generality**
 - transparent application to a broad category of protocols
- **Performance**
 - scalability and high-throughput

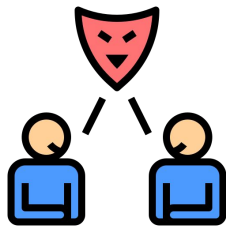
Outline



- ~~Motivation~~
- Overview
- System design
- Evaluation

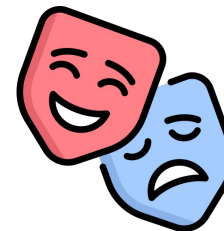
RECIPE overview





#1: Non-equivocation

Do not make conflicting statements
to different nodes



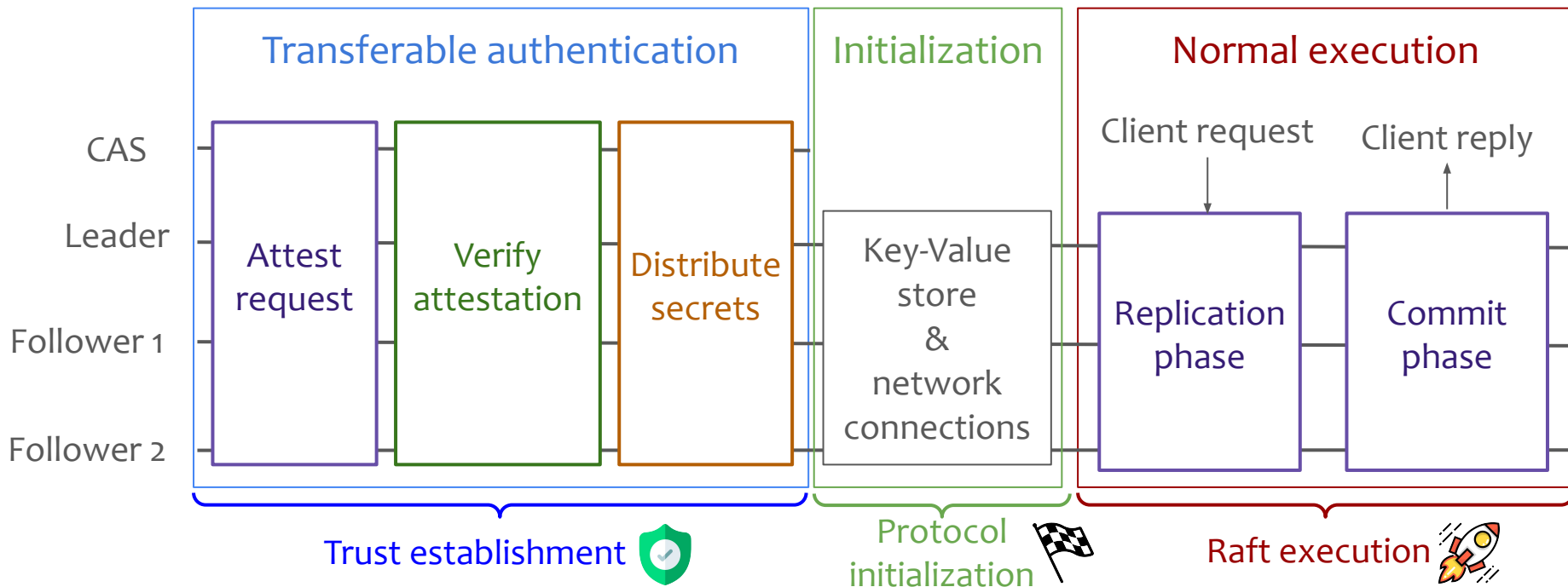
#2: Transferable authentication

Be capable of verifying
the original sender of the message

Allow systems to operate with $2f+1$ nodes in Byzantine environments¹

¹On the (limited) power of non-equivocation, Clement et al., PODC'12.

RECIPE protocol: Raft example

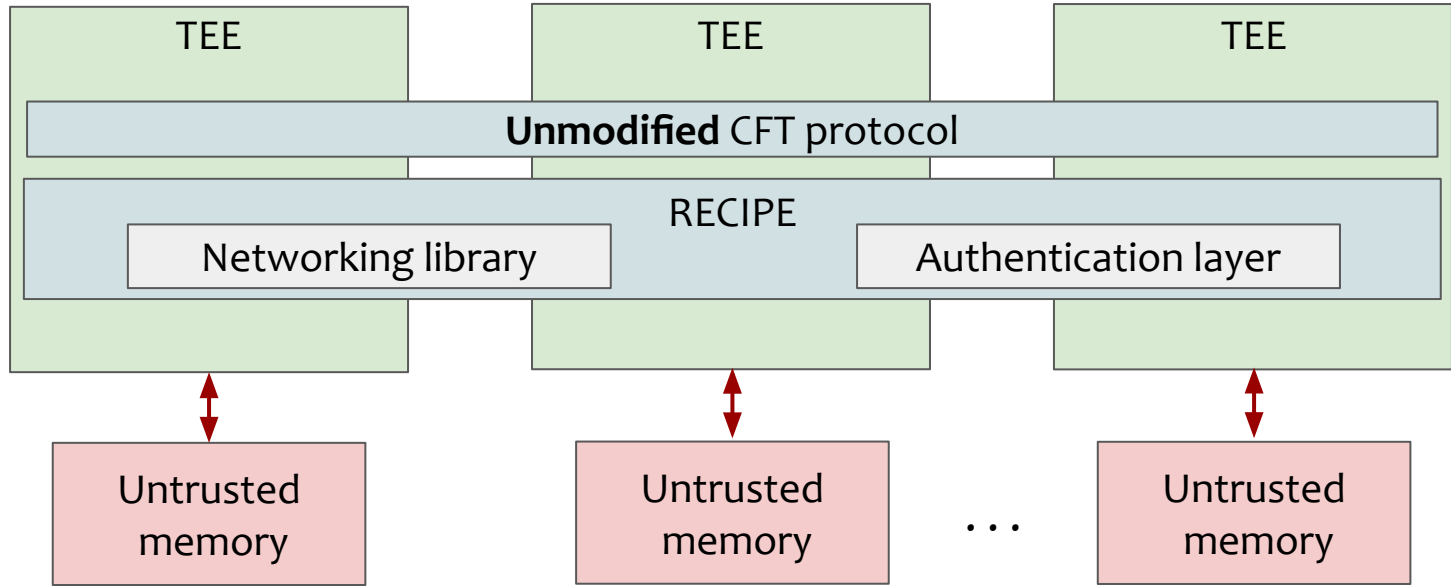


Outline

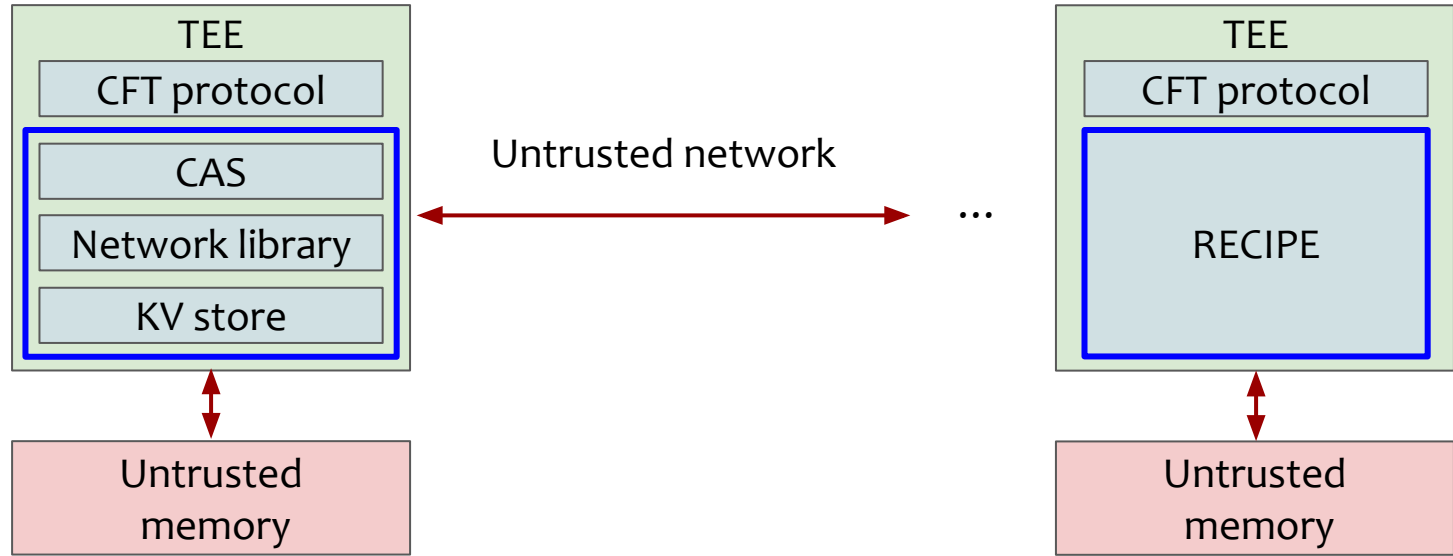


- ~~Motivation~~
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A RECIPE node: System stack



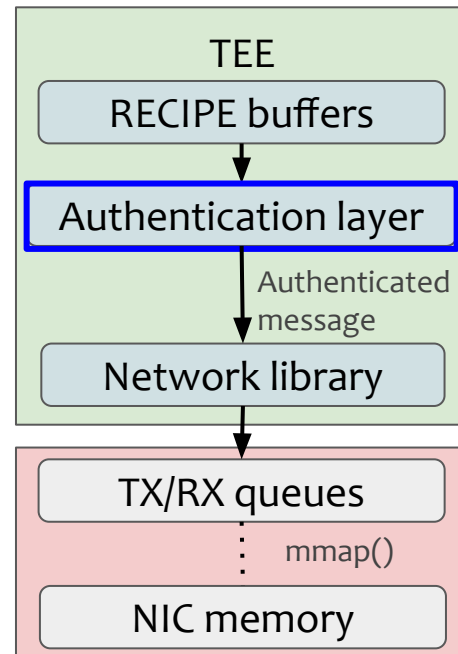
A RECIPE node: System stack



RECIPE network stack and APIs

- RECIPE authentication layer
 - transferable authentication, *i.e.*, MACs
 - non-equivocation, *i.e.*, sequence numbers
- RECIPE network library
 - userspace I/O within the TEEs
- RECIPE network APIs
 - authenticated message format
 - RPC-based generic APIs


Formally
verified!

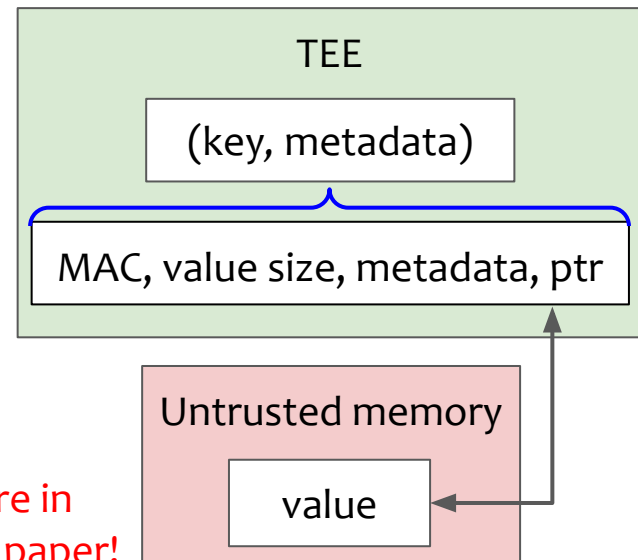


RECIPE implements user-space **trusted** networking with **generic** APIs

RECIPE Key-Value store

- Overcomes the limited trusted memory
 - splits keys and values
- Maintains the original CFT protocol semantics
 - increases the trust to individual nodes
 - e.g., local (linearizable) reads
- Also, offers confidentiality through encryption
 - not-provided by BFT

More in
the paper!



RECIPE KV store offers **performance** while keeping **the protocol unchanged**

Outline

- ~~Motivation~~
- ~~Overview~~
- ~~System design~~
- Evaluation

Questions:

- What is the performance of RECIPE protocols w.r.t. the state-of-the-art BFT?
- How much overhead do TEEs have in RECIPE?
- What is the performance of RECIPE networking w.r.t. the state-of-the-art?

Experimental setup:

- Distributed system with 3x Intel i9-9900K @3.60GHz. 8 cores
- 40GbE QSFP+ network switch
- YCSB benchmarks, 10k keys, Zipfian distribution

RECIPE application on distributed systems

- We classify CFT protocols
- We select representative protocols
- We transform them with RECIPE

	Leader-based	Leader-less
Total order	Raft [ATC'14]	AC [HPDC'17]
Per-key order	CR [OSDI'04]	ABD [PODC'90]

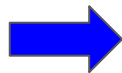


BFT robustness with CFT performance!



RECIPE is generic and applicable to *any* strongly consistent CFT protocol

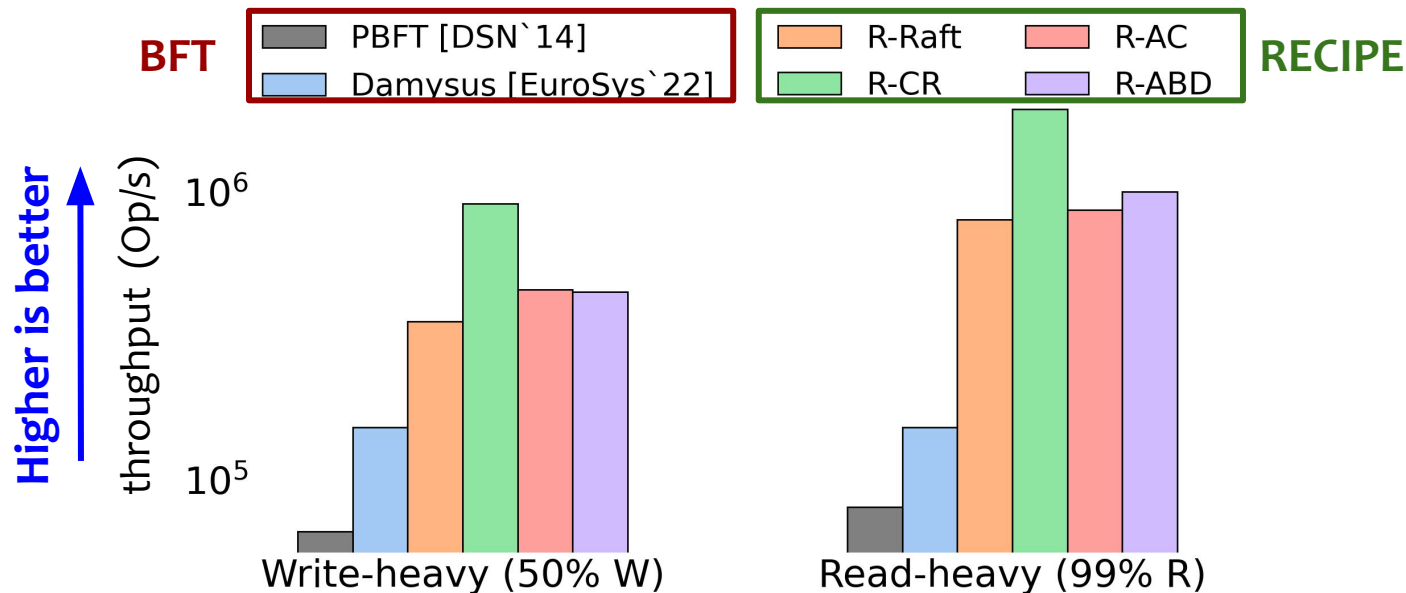
Questions:



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RQ1: RECIPE performance vs. BFT

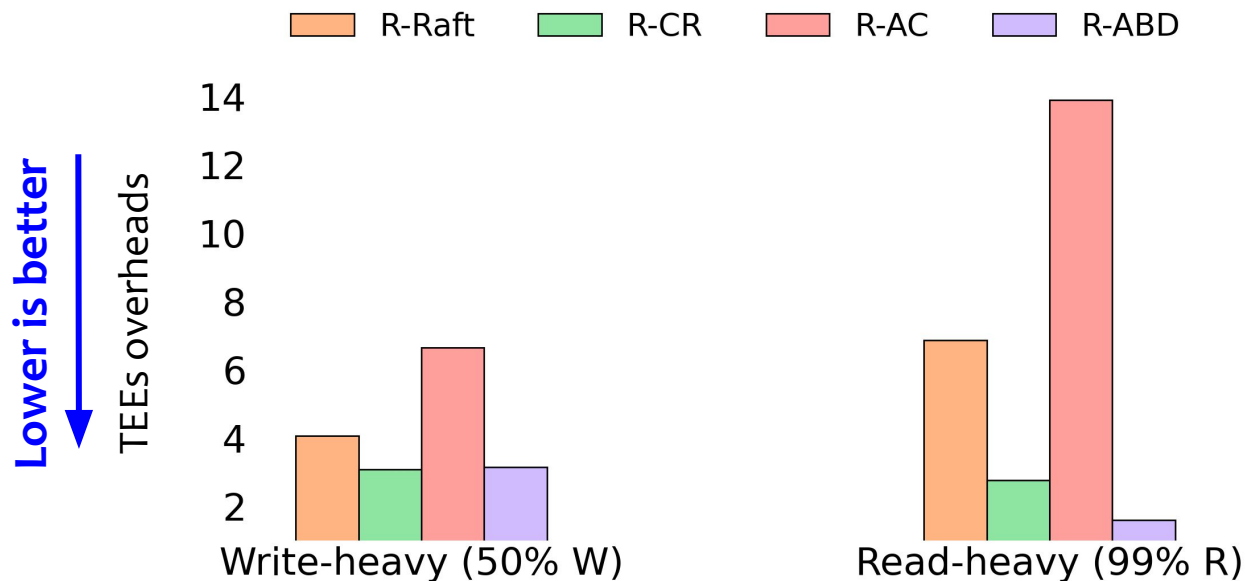


RECIPE achieves **5-20x better performance** compared to state-of-the-art BFT

Questions:

- What is the performance of RECIPE protocols w.r.t. the state-of-the-art BFT?
-  How much overhead do TEEs have in RECIPE?
- What is the performance of RECIPE networking w.r.t. the state-of-the-art?

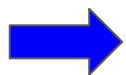
RQ2: TEE overheads



TEEs in RECIPE add **2-14x times slowdown** in throughput

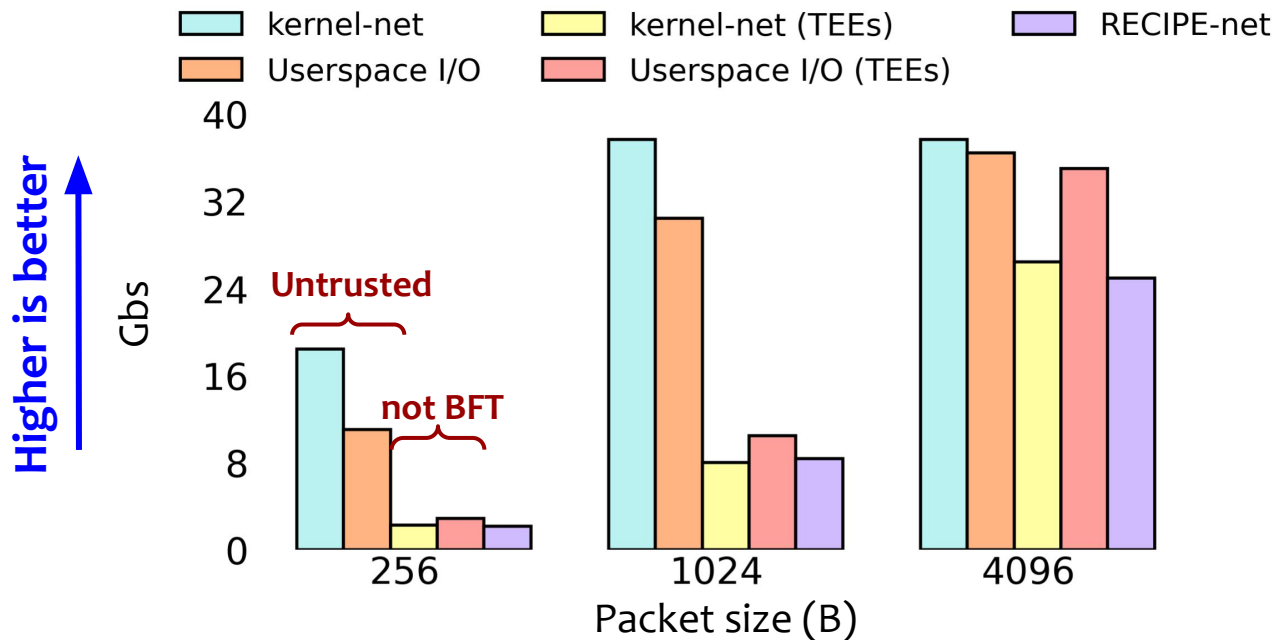
Questions:

- What is the performance of RECIPE protocols w.r.t. the state-of-the-art BFT?
- How much overhead do TEEs have in RECIPE?



What is the performance of RECIPE networking w.r.t. the state-of-the-art?

RQ3: RECIPE's networking performance



RECIPE networking offers **BFT guarantees** while maintaining performance

The CFT vs. BFT conundrum:

- CFT protocols are efficient but **unsuitable** for the **untrusted** cloud
- BFT protocols are robust but **expensive** and **complex**

RECIPE:

- BFT robustness with **high performance** and **scalability**
- **Applicable to any** strongly consistent CFT protocol



Paper



Code